Objects begin to converge together and spiral (as a mass) away from the viewer.

Mass of objects moves about the space, dotting the composition with new geometry.

Objects: rotate piston in and out of each other in a clockwork fashion. All objects orbit main sphere.

A sudden flash of a sphere occurs.

Mass of objects comes to rest as newly created objects begin to move.

Act #2 is all ready in progress. It is wiped into view with a leader from

Transition to Act #2

Fade into a static shot of multiple objects.
3× bars drift into scene.
Ball fades in, Rotation begins, Wheel @ bottom of scene rotates, + tree fades into scene.

Column on right side begins to rotate, 2×heal-cluster rotates via Y axis's. 3× bars start off scene to the right in R-L order.

Objects that are in motion continue their cycles. A mass of shifting cubes expands into the scene from the upper left corner.

The mass of shifting cubes begins to expand to fill the scene. Tae individual cubes move to form a new configuration.

The camera zooms in on 1 of the shifting cubes until the cube fills the entire viewing area.

The scene fades from a close shot of the cube to a single color.

Roll Credits: Credits will be formulated in a Kandinsky-esque manner.

Credits.